constexpr Variables

```
Chapter 2 Conditionally Safe Features
```

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```
int hoursToSeconds(int hours)
    // ...
{
    return hours * TimeRatios4::k_SECONDS_PER_HOUR;
}
long long hoursToNanos(int hours)
    // Return the number of nanoseconds in the specified hours. The behavior
    // is undefined unless the result can be represented as a long.
{
    return hours * TimeRatios4::k_NANOS_PER_HOUR;
}
```

In the example above, we've rendered the **constexpr** variables as **static** members of a **struct** rather than placing them at namespace scope primarily to show that, from a user perspective, the two are syntactically indistinguishable, the substantive difference here being that a client would be prevented from unilaterally adding logical content to the "namespace" of a TimeRatio **struct**.⁵

Nonintegral symbolic numeric constants

Not all symbolic numeric constants that are needed at compile time are necessarily integral. Consider, for example, the mathematical constants pi and e, which are typically represented using a floating-point type, such as **double** or **long double**.

The classical solution to avoid encoding this type of constant value as a *magic number* is to instead use a macro, such as is done in the math.h header on most operating systems:

```
#define M_E 2.71828182845904523536 /* e */
#define M_PI 3.14159265358979323846 /* pi */
double circumferenceOfCircle(double radius)
{
    return 2 * M_PI * radius;
}
```

While this approach can be effective, it comes with all the well-known downsides of using the C preprocessor, such as potential name collisions. Furthermore, since these constants are not a part of the C or C++ Standard, some platforms do not provide them at all or require additional preprocessor definitions prior to including math.h to provide them.

A safer and far less error-prone approach is to instead use a **constexpr** variable for this form of nonintegral constant. Note that, while macros for mathematical constants in math.h are defined with sufficiently large precision to be able to initialize variables of possibly

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⁵lakos20, section 2.4.9, pp. 312–321, specifically Figure 2-23