Section 1.1 C++11

decltype

Annoyances

Mechanical repetition of expressions might be required

As mentioned in Use Cases — Creating an auxiliary variable of generic type on page 28, using **decltype** to capture a value of an expression that is about to be used or for the return value of an expression can often lead to repeating the same expression in multiple places, three distinct ones in the earlier example.

An alternate solution to this problem is to capture the result of the **decltype** expression in a **typedef**, **using** type alias, or as a defaulted template parameter, but such an approach runs into the problem that it can be used only after the expression is valid. A defaulted **template** parameter cannot reference parameter names because it is written before them, and a type alias cannot be introduced prior to the return type being needed. A solution to this problem lies in using Standard Library function **std::declval** to create expressions of the appropriate type without needing to reference the actual function parameters by name:

Here, std::declval, a function that cannot be executed at run time and is only appropriate for use in **unevaluated contexts**, produces an expression of the specified type. When mixed with **decltype**, std::declval lets us determine the result types for expressions without needing to or even being able to construct objects of the needed types.

See Also

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- "using Aliases" (§1.1, p. 133) explains that often it is useful to give a name to the type yielded by **decltype**, which is done with a **using** alias.
- "auto Variables" (§2.1, p. 195) illustrates how auto variables have a similar but distinct type deduction to that computed by **decltype**.
- "*Rvalue* References" (§2.1, p. 710) describes value categories that can be obtained for arbitrary expressions using **decltype**.