

Glossary

template argument deduction — the process by which template arguments are determined from the types of the *function* arguments when calling a function template. [Variadic Templates \(894\)](#)

template argument list — the sequence of arguments — types, templates, or values, depending on the corresponding parameters — that are used to specify explicit, nondeduced arguments to a template instantiation. [Variadic Templates \(882\)](#)

template head — the keyword `template` and associated template parameter list used to introduce the declaration or definition of a template. [Variable Templates \(157\)](#)

template instantiation — (1) the process of substituting template arguments into the template parameters of a template declaration or definition to produce a concrete entity declaration or definition, respectively, and (2) the entity produced by this process. [Forwarding References \(382\)](#)

template-instantiation time — the point at which, for a given template, the compiler performs template instantiation, triggered when encountering a point of instantiation for that template in the source code. Note that when a template definition is first encountered, certain semantic analysis and error detection — particularly those involving the template parameters — must be deferred until template-instantiation time. [static_assert \(116\)](#)

template parameter — one, for a given template, that is associated with a template argument (i.e., a type, template, or value) when that template is instantiated; see also point of instantiation. [Variadic Templates \(896\)](#), [friend '11 \(1031\)](#)

template parameter list — the list of template parameters, surrounded by angle brackets (`<` and `>`), in the template head of a template declaration or definition. [Variadic Templates \(888\)](#)

template parameter pack — a template parameter that accepts one or more template arguments, identified by an ellipsis (`...`) preceding the parameter name (if any) in the template head; the size of a parameter pack is determined by the number of template arguments supplied or deduced for the pack parameter at the point of instantiation for the template. [Generalized PODs '11 \(437\)](#), [Variadic Templates \(879\)](#)

template template parameter — a template parameter that expects a template argument that is itself a template: `template <template <typename> class X> class Y;` (declares a template template parameter, X, for a template class, Y). [Variable Templates \(165\)](#), [Variadic Templates \(902\)](#)

template template parameter pack — a template parameter pack of template template parameters: `template <template <typename> class X...>` (X is a template template parameter pack). [Variadic Templates \(903\)](#)

temporary — short for temporary object; see also expiring object. [initializer_list \(555\)](#), [Rvalue References \(724\)](#)

temporary materialization — the act, by the compiler, of creating a temporary object when needed, e.g., when binding a reference to a *prvalue*. [Rvalue References \(717\)](#)

temporary object — an unnamed object, created by evaluating an expression, whose lifetime generally extends until the end of the outermost enclosing expression in which the temporary is created. [Rvalue References \(711\)](#)

ternary operator — an operator, formed with `?` and `:`, taking three operands: (1) a conditional expression before the `?`, (2) an expression between the `?` and the `:` to be evaluated to produce the result if the first argument is `true`, and (3) an expression after the `:` to be evaluated to produce the result if the first argument is `false`. The type of the complete expression is the common type of the second and third operands. [constexpr Functions \(268\)](#), [noexcept Operator \(615\)](#)