Section 3.1 C++11

Ref-Qualifiers

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Reference-Qualified Member Functions

Qualifying a nonstatic member function with either an & or && refines its signature based on the value category — i.e., *lvalue* or *rvalue*, respectively — of the expression used to evoke it, thus enabling two distinct overloaded implementations of that member function.

Description

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C++ has always supported decorating nonstatic member functions with cv-qualifiers and allowed overloading on those qualifiers:

```
struct Class1
{
   void mf1() const;
                          // (1) const-qualified member function
                          // (2) member function with no qualifiers
   void mf2();
   void mf2() volatile; // (3) volatile-qualified overload of (2)
};
void f1()
{
             Class1 uobi:
      const Class1 cobj;
   volatile Class1 vobj;
    uobj.mf1(); // calls function (1)
    cobj.mf1(); // calls function (1)
    uobj.mf2(); // calls overloaded function (2)
    vobj.mf2(); // calls overloaded function (3)
    vobj.mf1(); // Error, no mf1 overload matches a volatile object.
   cobj.mf2(); // Error, " mf2
                                              .....
                                                   " const
}
```

The cv-qualifiers, const and volatile, optionally appearing after the parameter list of a nonstatic member function prototype apply to the object on which the member is called and allow us to overload on the cv-qualification of that object. Overload resolution will select the closest match whose cv-qualifiers are the same as, or more restrictive than, the object's cv-qualification; hence, uobj.mf1() calls a const-qualified member even though vu is not const. A qualifier cannot be dropped during overload resolution, however, so vobj.mf1() and cobj.mf2() are ill formed.

C++11 introduced a similar feature, adding optional qualifiers that indicate the valid value categories for the expression a member function may be invoked on. Declaring a member function overload specifically for *rvalue* expressions, for example, allows library writers to make better use of **move semantics**. Note that readers of this feature are presumed to be familiar with value categories and, in particular, the distinction between lvalue and rvalue references (see Section 2.1."*Rvalue* References" on page 710):