## Reference-Qualified Member Functions

Qualifying a nonstatic member function with either an \& or \&\& refines its signature based on the value category - i.e., lvalue or rvalue, respectively - of the expression used to evoke it, thus enabling two distinct overloaded implementations of that member function.

## Description

C++ has always supported decorating nonstatic member functions with cv-qualifiers and allowed overloading on those qualifiers:

```
struct Class1
{
    void mf1() const; // (1) const-qualified member function
    void mf2(); // (2) member function with no qualifiers
    void mf2() volatile; // (3) volatile-qualified overload of (2)
};
void f1()
{
            Class1 uobj;
            const Class1 cobj;
    volatile Class1 vobj;
    uobj.mf1(); // calls function (1)
    cobj.mf1(); // calls function (1)
    uobj.mf2(); // calls overloaded function (2)
    vobj.mf2(); // calls overloaded function (3)
    vobj.mf1(); // Error, no mf1 overload matches a volatile object.
    cobj.mf2(); // Error, " mf2 " " " const "
}
```

The cv-qualifiers, const and volatile, optionally appearing after the parameter list of a nonstatic member function prototype apply to the object on which the member is called and allow us to overload on the cv-qualification of that object. Overload resolution will select the closest match whose cv-qualifiers are the same as, or more restrictive than, the object's cv-qualification; hence, uobj.mf1() calls a const-qualified member even though vu is not const. A qualifier cannot be dropped during overload resolution, however, so vobj.mf1() and cobj.mf2() are ill formed.
$\mathrm{C}++11$ introduced a similar feature, adding optional qualifiers that indicate the valid value categories for the expression a member function may be invoked on. Declaring a member function overload specifically for rvalue expressions, for example, allows library writers to make better use of move semantics. Note that readers of this feature are presumed to be familiar with value categories and, in particular, the distinction between lvalue and rvalue references (see Section 2.1."Rvalue References" on page 710):

