

## carries\_dependency

Chapter 3 Unsafe Features

### See Also

- “Attribute Syntax” (§1.1, p. 12) provides an in-depth discussion of how attributes pertain to C++ language entities.
- “noreturn” (§1.1, p. 95) offers an example of another *attribute* that *is* implemented ubiquitously.

### Further Reading

- A high-level implementation of the *read-copy-update* pattern for C++ is presented in **marton17**.
- Ideas for exploiting the *read-copy-update* pattern in C++ are presented in **marton18**.